

Battleship:

A fun game for all ages, enjoy playing this old-time favorite game with a Randall's Island twist.

Description:

Each player is a pirate trying to find the treasure on Randall's Island, Blue Beard vs Red Beard. To claim the prized treasure each pirate must work hard to sink the enemy's fleet of ships, sailboats and submarines while keeping the local wildlife safe.

How to Play:

Each player draws rectangles (using the key below) to place their crafts and the local wildlife on the island (left-hand grid). Players then take turns calling out the coordinates of a square to take a shot against their opponent (e.g. D3). If the call hits a craft the opponent responds with "hit." If the call misses, they respond with "miss". If the player accidentally hits an animal on the island the opponent can have two turns making a call.

Both pirates can claim their prize in one of two ways. If a player manages to sink all crafts in their opponent's fleet the pirate is able to claim victory and take the prized treasure. If a player is able to locate their opponent's treasure chest (both squares must be "hit" to do so) the player automatically wins the battle.

During the game each player should record their opponent's shots on the left-hand grid, and their shots on the right-hand grid as "X" for a hit and "O" for a miss.

Materials needed:

- 2 printouts of the map
- Pen or pencil
- 2 players

Instructions:

Players will first label their grids; top row (1-16), left-most column beginning with the square below the top row (A-S). On the left-hand side each player will draw rectangles representing their fleet and local wildlife (using the key below). On the right-hand side each player will keep track of shots they call out against the enemy ship and on the left-hand side record shots called against their fleet.

The Fleet: Each craft is made up of adjacent vertical or horizontal squares on the map.

<p>1 ship - 5 squares</p> 	<p>2 submarines - 4 squares each</p> 	<p>3 sailboats - 3 squares each</p> 
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Wildlife: The animals below will slow down your pirate in the journey to find the prized treasure. Animals are made up of adjacent vertical or horizontal squares on the map (on land or water).

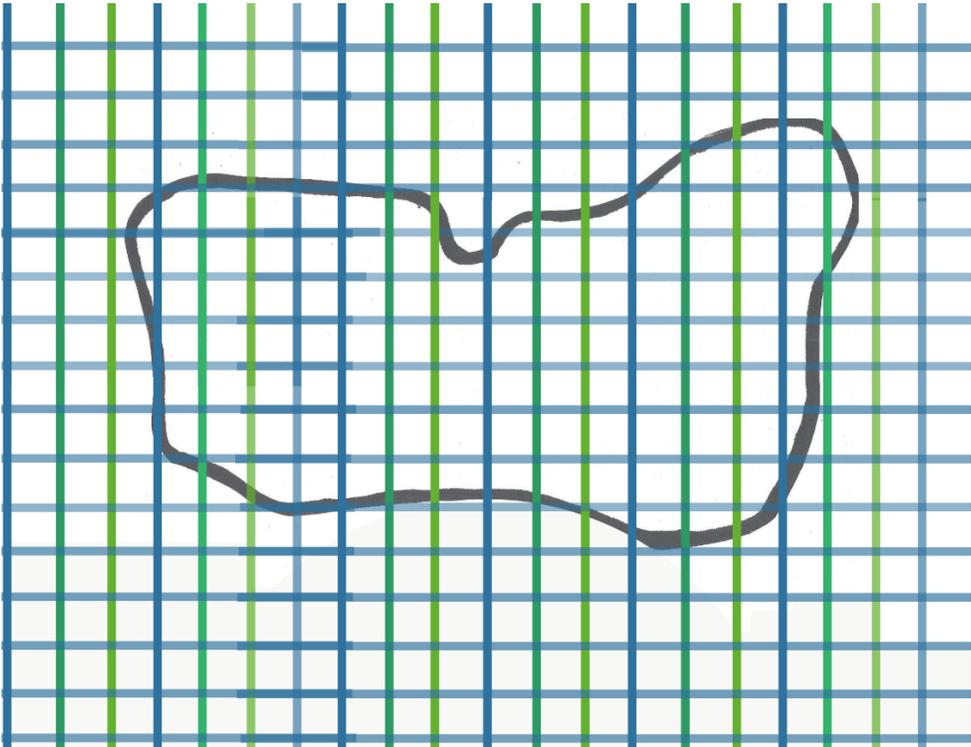
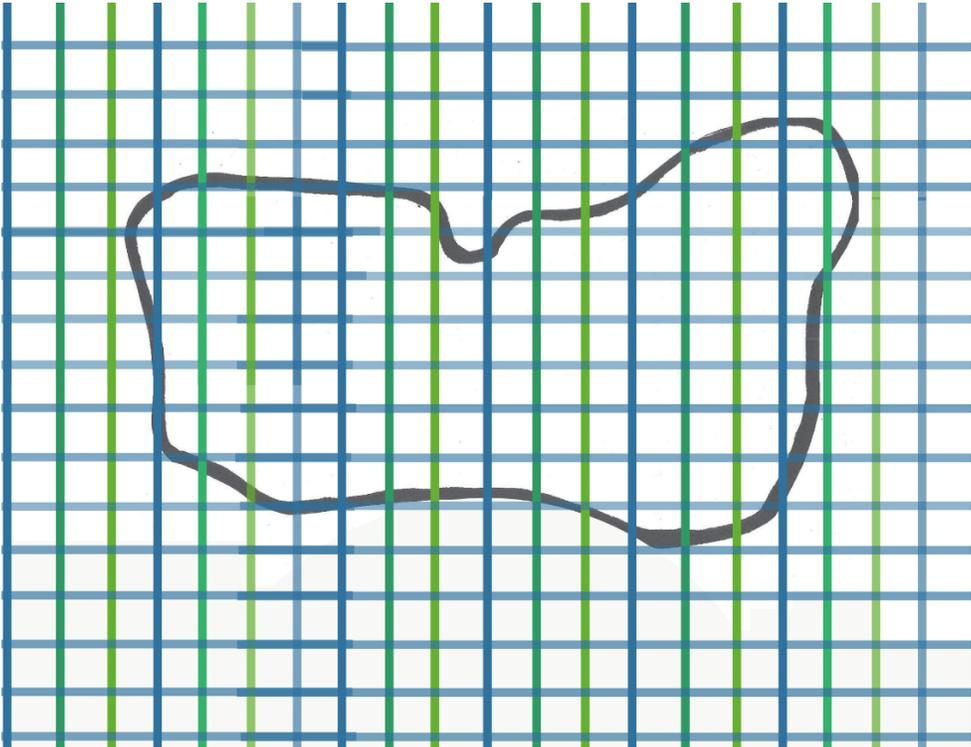
<p>In water: 1 Heron – 2 squares</p>  <p>write H in each square</p>	<p>In water: 1 Fish – 1 square</p>  <p>write F in each square</p>	<p>On land: 1 Goose – 2 squares</p>  <p>write G in each square</p>	<p>On land: 1 squirrel – 1 square</p>  <p>write S in each square</p>
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Prize: The prized treasure is made up of two adjacent squares and must be hidden somewhere on Randall's Island.

 <p>1 Treasure chest – 2 Squares with an X in the middle</p>
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Randall's Island Park Alliance

Player 1



Randall's Island Park Alliance

Player 2

