

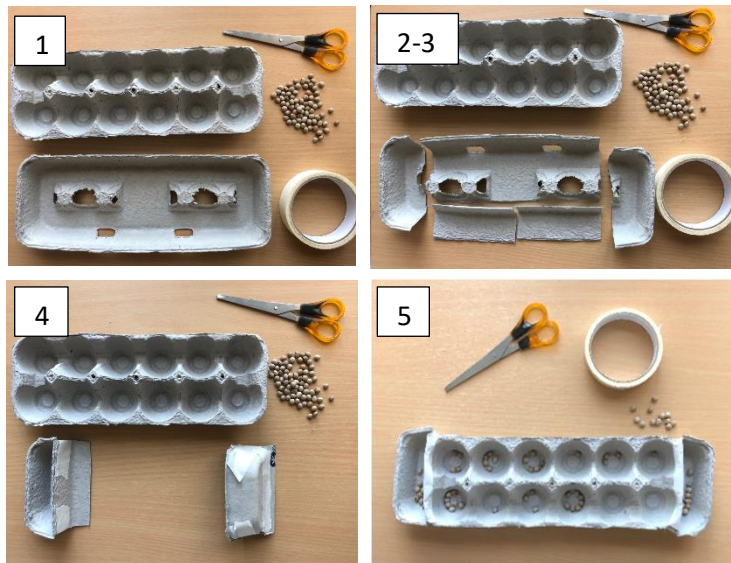
## DIY Mancala: Create and Play

Mancala has been around for centuries and has roots in ancient Africa and Asia. Use it as a teaching tool (repurposing, counting, strategy, etc.) or just for fun. It is super easy to make and easy to play!

*Project inspired by: <https://kidactivities.net/diversity-games-and-school-ideas/>*

### Materials Needed:

- 1 egg carton
- Scissors
- Tape
- 48 beads, pennies or dry beans (your “stones”)
- A friend!



### Instructions (Making the board):

1. Neatly cut the cover of the egg carton off & cut both ends of the cover off.
2. Cut what remains of the cover down the middle (hotdog style)
3. Keep the solid piece and cut it in half (hamburger style).
4. End pockets: Place the back of the solid half of 1 middle piece against the opening of 1 end piece and tape together. Repeat!
5. Tape a pocket to each end of the egg carton. Done!

## Instructions (Playing the game):

### How to Play:

1. Place the board between each player.
2. Each player takes 24 stones and places 4 stones into each of the 6 cups at the side of the board. Leave the end pockets empty.
3. The first player selects one cup from their side of the board and removes ALL stones.
4. Starting with the cup to the right, the first player drops one stone into each cup, including their own pocket, and their opponent's cups (Never place your stones into the opponent's pocket!).
5. The second player takes their turn: select a cup, remove stones and place 1 stone per cup, including their own pocket, going in a counterclockwise direction.

*\*A player gets an extra turn when the last stone in hand falls into their own pocket.*

### How to Score Points:

1. Each stone in a player's pocket is worth 1 point.
2. If a player drops their last stone into an empty cup on their side of the board, and there are stones in the opponent's cup directly across, they get to collect that last stone **and** the stones in the opponent's cup.
3. The game ends when one row is **completely** empty. Count the stones in each pocket. The player with the most stones (or points) in their pocket wins!
4. Have Fun!